# Code snippet 1: Query strings parameters

var gameId = getQueryVariable("id");

var isOwner = getQueryVariable("owner");

function getQueryVariable(variable) {

var query = window.location.search.substring(1);

var vars = query.split("&");

for (var i = 0; i < vars.length; i++) {

var pair = vars[i].split("=");

if (pair[0] == variable) {

return pair[1];

}

}

}

# Code snippet 2: Setting the game id owner

controller.setGameId(gameId);

controller.setIsOwner(isOwner);